

Petersfield Infant School **Design and Technology** Long term map 2022 – 23

	Autumn 1 Autumn 2	Spring 1 Spring 2	Summer 1 Summer 2
Year R	 Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park Explore different materials freely, to develop their ideas about how to use them and what to make Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures Use one-handed tools and equipment, for example, making snips in paper with scissors 	 them Create collaboratively, sharing ideas, resources and skills Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, 	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function Share their creations, explaining the process they have used. Use a range of small tools, including scissors, paint brushes and cutlery

	Autumn 2	Spring 2	Summer 2
Year 1	Structures: Freestanding	Mechanisms: Sliders and Levers	Food: Preparing Fruit
	Designing playground equipment	Designing a class topic book	Designing a summer fruit salad
	Design Brief:	Design Brief:	Design Brief:
	Can you design, make and evaluate a prototype piece of playground equipment (product) for <u>a school</u> (user) to <u>improve their play area</u> (purpose)?	Can you design, make and evaluate a <u>class topic book</u> (product) for <u>year 1 children</u> (user) to <u>teach them about the topic</u> (purpose)?	Can you design, make and evaluate a summer fruit salad (product) for customers (user) to buy in the local supermarket (purpose)?



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Year 2	Mechansims:	Food:	Textiles:
	Wheels and Axles	Healthy and Varied Diet	Templates and Joining Techniques
	Designing a vehicle for the Petersfield Infant School Downhill Dash	Designing a balanced picnic snack	Designing a 'Colour Monster' toy
	Design Brief:	Design Brief:	Design Brief:
	Can you design, make and evaluate a racing car (product) for <u>yourself</u> (user) to <u>compete in the downhill</u> <u>dash</u> (purpose)?	Can you design, make and evaluate a <u>balanced picnic</u> <u>snack(product) for <u>yourself</u> (user) for the <u>Year 2 Big Picnic</u> (purpose)?</u>	Can you design, make and evaluate a <u>Colour Monster Toy</u> (product) for <u>yourself</u> (user) to <u>take with you as</u> <u>you move on to Junior School</u> (purpose)?